

DETAILED SCORING FORM for JUDGING

Entry ID:
Division:
Class:

Scoring: One to Five (1 to 5) scale, with 5 being Best, relative to other entries in that category and skill level. If there are no other competing entries in that category, scoring should be based on your judgement and expectations for work at that entry and skill level.

Score 1 to 5	CRITERIA:	THINGS TO LOOK FOR
	<p><u>Overall appearance:</u> Evaluate based on:</p> <ul style="list-style-type: none"> • Overall appeal • Artistic design • Stands out from the competition (has that “wow” factor) • Originality and artistic creativity 	<ul style="list-style-type: none"> • Has the artist used a fresh approach? • Is it a class piece or something you have seen before?
	<p><u>Craftmanship:</u> Evaluate based on:</p> <ul style="list-style-type: none"> • Attention to detail • Uniform quality of work • Overall impact not marred by obvious flaws • Gourd sits flat or hangs evenly • Finished look <p>When class is multimedia, all techniques applied are to be evaluated for quality of craftsmanship</p>	<ul style="list-style-type: none"> • Inside of opened gourds is clean & neat • Holes are smooth and, if visible, painted/dyed to match the interior or exterior • Stitching or weaving is even and uniform • Color and finish are smooth and uniform, without runs, fingerprints, or glue showing • Burn lines are sharp and uniform and paint is not in the burn lines
	<p><u>Difficulty/level of effort:</u> Evaluate based on:</p> <ul style="list-style-type: none"> • Difficulty of techniques as applied • Design complex or intricate • Skill in multiple areas • Amount of effort required 	<ul style="list-style-type: none"> • Are all techniques applied with same level of effort, intricacy and complexity?
	<p><u>Featured Technique/Theme:</u> Featured technique dominates, but other techniques may be allowed, if stated in show book.</p> <ul style="list-style-type: none"> • Apply quality of craftsmanship for the specified technique • Theme or class description must be fulfilled • Overall impression created by the featured technique or theme 	<ul style="list-style-type: none"> • If technique is carving, it should be what you notice most, for example • When the technique that is called for in the class description is <u>not</u> the dominant technique, the entry should be moved to the appropriate class.
	<p><u>TOTAL SCORE</u></p>	

MEDIUM SCORING FORM for JUDGING

Entry ID:
Division:
Class:

Scoring: One to Five (1 to 5) scale, with 5 being Best, relative to other entries in that category and skill level. If there are no other competing entries in that category, comparison will be with expectations for work at that skill level.

Score each 1 to 5	CRITERIA	COMMENTS
	Overall appearance <ul style="list-style-type: none"> • Overall appeal • Artistic design • Stands out from the competition (has that “wow” factor) • Originality and artistic creativity 	
	Craftsmanship <ul style="list-style-type: none"> • Attention to detail • Uniform quality of work • Overall impact not marred by obvious flaws • Gourd sits flat or hangs evenly • Finished look 	
	Difficulty/level of effort <ul style="list-style-type: none"> • Difficulty of techniques as applied • Design complex or intricate • Skill in multiple areas • Amount of effort required 	
	Featured technique or Theme <ul style="list-style-type: none"> • Featured technique dominates • Apply quality of craftsmanship for the specified technique • Theme or class description must be fulfilled • Overall impression created by the featured technique or theme 	
	< TOTAL >	

SHORT SCORING FORM for JUDGING

Scoring: One to Five (1 to 5) scale, with 5 being Best, relative to other entries in that category and skill level. If there are no other competing entries in that category, comparison will be with expectations at that skill level.

Entry ID:
Division:
Class:

<i>Circle Score for each</i>					CRITERIA	COMMENTS
<i>Low</i>	<i>Medium</i>	<i>High</i>				
1	2	3	4	5	Overall appearance	
1	2	3	4	5	Craftsmanship	
1	2	3	4	5	Difficulty/level of effort	
1	2	3	4	5	Featured technique/Theme	
					< TOTAL >	